

## **Full Stack Developer**

Sigmabit is looking for a Full Stack Developer to join the development team for cutting edge products in the Cyber and wireless domains.

### You:

You are an experienced Full Stack Developer with proficiency in client and server software. You have hands-on experience developing software for desktop and mobile client/server environments. You have the ability to solve complex software challenges and work in multi-disciplinary environments that include hardware and firmware components. You have knowledge of operating systems, communication protocols and network topologies.

#### The Job:

As a Full Stack Developer you will define, design and develop client and server software for wireless communication systems. You will develop robust, production grade software while solving complex system and integration challenges. You will be part of a multi-disciplinary team developing category leading systems and products to deliver the best solutions to the company's customers.

### Requirements:

### Mandatory:

- B.Sc. in Software Engineering, Computer Engineering, Computer Science or equivalent
- At least 3 years of experience developing client and server software.
- Experience with client side technologies HTML5, CSS, JS, JQuery
- Experience with server side technologies and building REST API frameworks
- Solid knowledge of OOP
- Strong knowledge of programming / systems analysis, as well as quality assurance, and integration functions

### Advantage:

- Experience with Python, Java
- Knowledge of wireless communications standards and protocols
- Understanding of hardware/software integration and debugging methodologies

# About Sigmabit:

A subsidiary of Elbit Systems, Sigmabit is a fast-growing start-up company in Be'er Sheva. We develop innovative solutions and cutting-edge Big Data and Cyber technologies. We offer a dynamic environment backed by a global leader.

If you are a smart, creative team player - come grow with us!

#### Contact us:

https://sigmabit.recruiterbox.com/jobs/fk0hk9q